Thomas Heberer



Short-term memory content; move through in proximity.











ditto



















































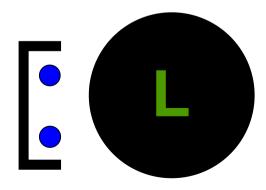






Create a loop with the adjacent pitch material.









F



back to C



G

Pick a pitch and move according to the indicated directions (up or down) and intervals.

## SOURCE PITCH 12 1b7 1b2 1b3 1b2 13 1b5

3-5 secs

















NEW SOURCE PITCH ↓2 ↑b7 ↑b2 ↓b3 ↑b2 ↑3